using System;

using System.Collections.Generic;

using System.Linq;

using System.Text;

using System.Threading.Tasks;

namespace baitapCshape

{

class menu

{

public void tinhtong(int a, int b)

{

Console.WriteLine("tong la: {0}", a + b);

}

public int timmax(int a, int b)

{

if (a > b)

return a;

return b;

}

}

class chay

{

static void Main(string[] args)

{

int ans,a, b;

char c;

Console.WriteLine("Nhap du lieu: ");

c = char.Parse(Console.ReadLine());

Console.WriteLine("Nhap so: ");

a = int.Parse(Console.ReadLine());

Console.WriteLine("Nhap so: ");

b = int.Parse(Console.ReadLine());

Console.WriteLine("Nhap so ban chon: ");

ans = int.Parse(Console.ReadLine());

switch(ans)

{

case 1: menu.tinhtong(a,b);break;

case 2:menu.timmax(a,b);(Console.ReadLine());break;

}

Console.ReadLine();

}

}

}